

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

IN THE APPLICATION OF:

APPLICANTS : JAMES CHYVAN MOORE and ANN MARIE D'AMICO

SERIAL NO. : 10/604,642 ART UNIT: Unassigned

FILED : August 6, 2003 EXAMINER: Unassigned

FOR : CASINO LOW BALL GAME AND
METHOD OF DEALING CARDS THEREIN

THE HONORABLE DIRECTOR OF THE UNITED STATES PATENT AND TRADEMARK OFFICE
P.O. Box 1450
Alexandria, VA 22313-1450

Sir:

DISCLOSURE DOCUMENT REFERENCE
M.P.E.P. 1706

Disclosure Document No. 521388, for the invention that is described and claimed in this application, entitled "NINE-TO-ONE LOW BALL", was received in the United States Patent and Trademark Office on November 13, 2002. A copy of said Disclosure Document is attached hereto.

Respectfully submitted,

Stephen C. Swift

Stephen Christopher Swift
Registration No. 37,740
(703) 418-0000

DISCLOSURE DOCUMENT NO.



521388

Date: 11-04-2002

RETAINED FOR 2 YEARS

Box DD THIS IS NOT A PATENT APPLICATION

Commissioner PTO-1652 (8/99)

Washington, District of Columbia 20231

Request for Participation in Disclosure Document Program:

Disclosure of JAMES C. MOORE and Ann Damico
Your Name(s)Entitled: NINE-TO-ONE LOW BALL
Title of Disclosure

Sir:

Attached is a copy of a disclosure of my above-entitled invention (consisting of 2 sheets of written description and 1 separate drawings or photos), \$10.00 (by ☒ check or money order or ☐ Credit Card Payment Form).

The undersigned respectfully requests that this disclosure be accepted and retained for two years (or longer if it is later referred to in a paper filed in a patent application) under the Disclosure Document Program and that the enclosed postcard be date stamped, numbered and returned.

The undersigned understands that (1) this disclosure document is neither a patent application nor a substitute for one, (2) its receipt date will not become the effective filing date of a later-filed patent application, (3) it will be retained for two years and then destroyed unless it is referred to in a patent application, (4) this two-year retention period is not a "grace period" during which a patent application can be filed without loss of benefits, (5) in addition to this document, proof of diligence in building and testing the invention, and/or filing a patent application on the invention, may be vital in case of an interference, and in other situations, (6) if such building and testing is done, signed, and dated, records of such should additionally be made and these should be witnessed and dated by disinterested individuals (not the PTO), and (7) if any public use or sale of the invention is made in the U.S., or any publication is made anywhere, no valid patent can be granted on the invention unless a patent application is filed on it within one year of any such public use, sale, or publication, regardless of the filing date of this Disclosure Document.

Very respectfully,

James C. Moore
Signature of InventorAnn Damico
Signature of Joint InventorJAMES C. MOORE
Print NameAnn Damico
Print Name79 SAN SIMON DRIVE
Address79 SAN SIMON DRIVE
AddressPalM SPRINGS, Ca 92264PalM SPRINGS, Ca 92264

Enclosures:

As stated above

1. The Table.

Nine-to-One Low Ball is a casino table game designed to be played on a table similar to a Blackjack table. There will be six designated betting areas to accommodate one to six players.

Each betting area will consist of one large square divided into nine small squares to allow players to place a bet on nine different low hands. The low hands range from 9 low or less to 2 low or less, with the final square designated for a one low. Each of the nine squares will be so marked along with the corresponding pay out for each of the nine low hands.

2. Placing Bets.

The Host Casino will establish a basic betting unit for each table. Using one dollar as an example, the players may bet one unit on as many low hands as they choose. However, they must bet the low hands in sequence, starting with the 9 low and proceeding to the 8 low, 7 low, etc.

The minimum bet would be five units which covers the 9, 8, 7, 6 and 5 low betting squares. Players may then bet as many of the remaining squares as they choose (4, 3, 2 and 1). This would create a maximum bet of nine dollars since players are limited to one basic bet per square.

With a two dollar basic bet, the minimum bet would be 10 dollars and the maximum bet is 18 dollars.

With a five dollar basic bet, the minimum bet would be 25 dollars and the maximum would be 45 dollars (five dollars on each square).

3. The Deal.

The game is played with a 53 card deck consisting of a standard 52 card deck of playing cards plus a joker. The joker is the same rank value as an ace which is always counted as a one.

All other cards will count at their rank value from a two up to a king.

Each player will receive a total of four cards being dealt one at a time by the dealer. The dealer receives no hand.

The players strive to receive as many low cards as possible since the value of their low hand is determined by the single highest card they receive, which is the only criteria for determining the low hand. Pairs are of no consequence.

If the highest card is a queen, the hand is a queen low. If it is a six, the hand is a six low.

4. Winning Hands.

Any hand of 9 low or less (8, 7, 6, 5, 4, 3, 2 and 1) is a winner and is entitled to receive the pay outs shown in any and all corresponding squares. Example: A player bets all squares and receives a 3 low. The player is entitled to receive the sum total of all pay outs combined for the 3, 4, 5, 6, 7, 8 and 9 lows. The one low and two low would be losers and the House would collect the two bets.

If the player makes a 9 low, the House would pay off the one bet and collect all other losing bets.

It is suggested the dealer pick up all losing bets first and then pay off all winners.

The single payoff for all winning hands is at the top of each of the nine squares. The combined total payoff is shown at the bottom of each square.

5. Large Payoffs.

It is suggested the House escrow all bets collected from the one low and two low squares in order to establish a cash reserve pool to pay off any winners on these two bets. Once the reserve reaches a level high enough to pay off these bets for a one low, then it could simply be maintained at that level by replenishing it after each large payoff for either square.

FIG. 1: PLAYER LAYOUT



<p>10,000 TO 1</p> <p>1 LOW</p> <p>12,594</p>	<p>2,000 TO 1</p> <p>2 LOW OR LESS</p> <p>2,594</p>	<p>390 TO 1</p> <p>3 LOW OR LESS</p> <p>594</p>
<p>117 TO 1</p> <p>4 LOW OR LESS</p> <p>204</p>	<p>46 TO 1</p> <p>5 LOW OR LESS</p> <p>87</p>	<p>21 TO 1</p> <p>6 LOW OR LESS</p> <p>41</p>
<p>11 TO 1</p> <p>7 LOW OR LESS</p> <p>20</p>	<p>6 TO 1</p> <p>8 LOW OR LESS</p> <p>9</p>	<p>3 TO 1</p> <p>9 LOW OR LESS</p> <p>3</p>